

Resources- Media Arts

National Media Arts Standards

<http://www.mediaartseducation.org>

National Core Arts Standards

<http://nationalartsstandards.org>

NAfME Standards Resources

<http://www.nafme.org/my-classroom/standards/>

CSDE Technology Education Standards

http://www.sde.ct.gov/sde/lib/sde/pdf/deps/career/TE_Standards_12_14.pdf

Keywords in Sound (philosophical text of contemporary sound theory)

<https://keywordsinsound.com/about/>

Nick Briz, SAIC (various Websites and online resources)

<http://nickbriz.com>

<http://nickbriz.com/glitchcodectutorial/>

<http://newmedia.rocks/notes/newmedia.html>

<http://nickbriz.com/thoughtsonglitchart/>

Foundation of Digital Art and Design (online curriculum)

<http://www.digitalart-design.com>

Rhizome (online publication)

<http://rhizome.org/about/>

Lynda (online resources and tutorials for various digital applications)

Lynda.com

Embracing Uncertainty—Rhizomatic Learning (Youtube lecture, Dave Cormier)

<https://www.youtube.com/watch?v=VJIWyiLyBpQ>

Photo Tampering throughout History (applicable to image ethics/representation)

<http://pth.izitru.com>

Processing (open-source coding application and community)

Processing.org

<https://vimeo.com/60735314>

<https://www.openprocessing.org/browse#>

Jussi Parikka (media theorist, writer, scholar)

<https://jussiparikka.net/category/geology-of-media/>

Media Education Foundation
<http://www.mediaed.org>

Media Arts Lab
<http://mediaeducationlab.com>

Center for Media Literacy
<http://www.medialit.org>

Project Based Learning
<https://www.bie.org>

RHAM High School Music Technology Educator Website
<https://sites.google.com/rhamschools.org/rhammusicdepartment/mr-nunes/for-educators>

Torrington High School Music Technology Educator Website
<http://thsmusic.net/music-tech-educators-page->

Music Creativity through Technology
<https://musiccreativity.org>

Books and Articles

Making Music with GarageBand and Mixcraft by Robin Hodson, James Frankel, Richard McCready, and Michael Fein
<https://www.amazon.com/Making-Music-GarageBand-Mixcraft-Hodson/dp/1435458702>

Teaching Music Through Composition: A Curriculum Using Technology by Barbara Freedman
https://www.amazon.com/Teaching-Music-Through-Composition-Curriculum/dp/019984061X/ref=pd_lpo_sbs_14_img_0?encoding=UTF8&psc=1&refRID=ZXJTYQQFD6WAMRCH5SZR

5 Tools Teachers Can Use to Create Music Online
<http://www.freotech4teachers.com/2016/10/5-tools-students-can-use-to-create.html#.WTgGDcaZNmC>

Gramophone, Film, Typewriter by Friedrich Kittler
Both a technical history and theoretical discussion of emergent media from the late nineteenth century to the present. Kittler pulls from and applies works from science, art, literature, and philosophy.

The Information by James Gleick
A book of science history, which synthesizes and covers the genesis of our current information age. Gleick's book is a slightly more accessible response to Kittler's approach.

Relational Aesthetics and Postproduction by Nicolas Bourriaud

These two companion texts are works of philosophy in which Bourriaud argues for a framework for the arts outside of the commodity structure, but rather as a social, interdisciplinary, and inherently *sharing* enterprise, in which authorship and ownership are becoming more suspect in the midst of internet, remix, and information culture.

The Practice of Everyday (Media) Life by Lev Manovich

An essay by a prominent art and cultural theorist, which critiques our current age of media consumption in regards to the freedoms and restrictions that the internet generates as a social environment. The title is a reference to a prior work of philosophy by Michel de Certeau, "The Practice of Everyday Life."

Practices of Looking by Sturken & Cartwright

A comprehensive overview of various texts and discussions involving visual culture and technology. It is a common textbook for introducing established visual cultural methods and arguments.

New Media Art by Mark Tribe and Reena Jana

This text focuses on New Media art as a specific art historical movement, and explores technologies, themes, and common tactics, such as appropriation, collaboration, identity, and privacy, from the standpoint of artistic expression.

Visual Culture Reader by Nicholas Mirzoeff

A comprehensive textbook, often taught along with "Practices of Looking," which addresses visual cultural literacy through writings from philosophy, art, cinema, and advertising.