



Putnam Community Outpost

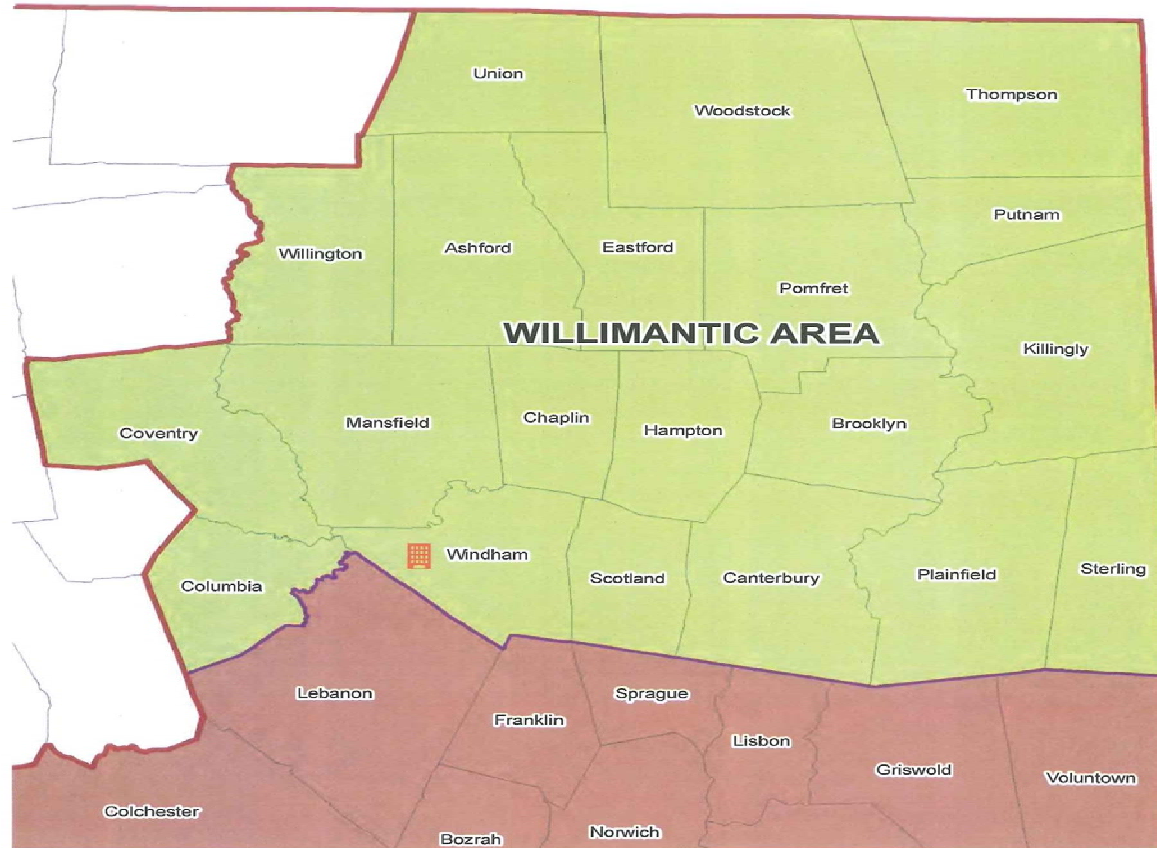
“safe, healthy and ready to lead successful lives”

Created By: Leslie Roy, MSW

Willimantic Area Office



CT Department of Children and Families: Region 3, Willimantic Area



0 2.5 5 10 Miles

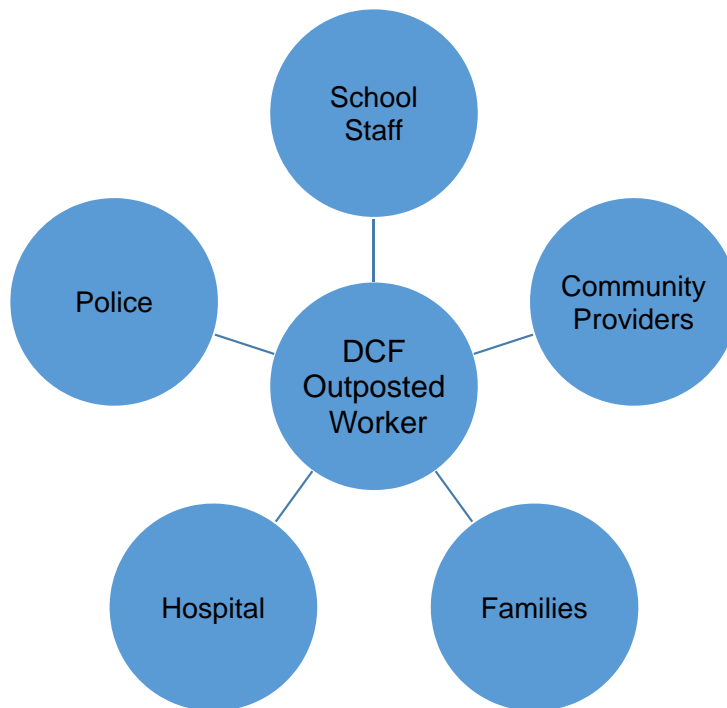


Prepared by:
CT DCF Bureau of Continuous Quality Improvement
Office for Research and Evaluation (ORE)

Data Sources:
CT Features: Tele Atlas Dynamap, Updated 12/09
DCF Features: CT DCF ORE Analyses Updated 9/11

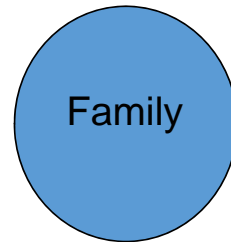
-  DCF Area Office
-  CT Juvenile Training School
-  DCF Residential Treatment
-  DCF State Office
-  DCF Wilderness School

Historical Perspective



- Interactions based on concerns – not collaboration
- Reduced opportunity for partnering
- Focuses on DCF as the “solution”

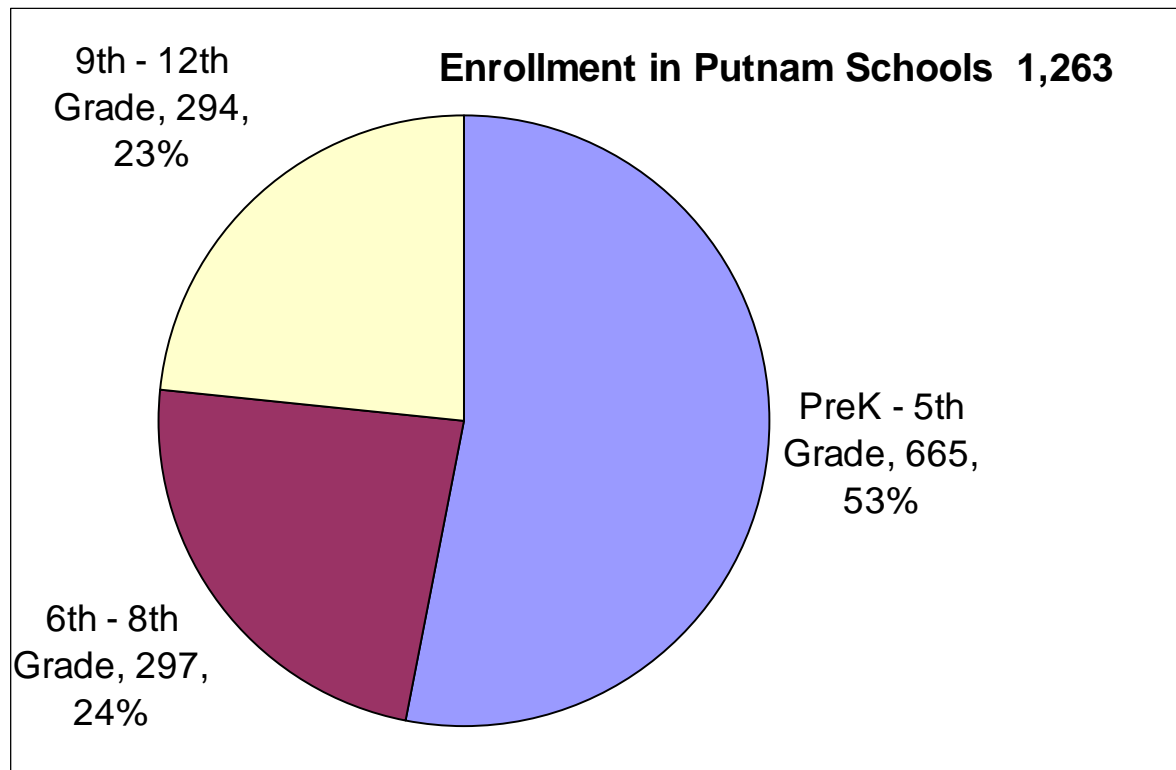
Community Outposting



Key Stakeholders

- School Superintendant – William Hull
- School Based Health Clinic
- Day Kimball Hospital
- Social Service agency – TEEG
- Town Of Putnam Recreation Department
- Putnam Police Department
- Juvenile Review Board
- Generations Health Clinic
- Department of Children and Families

Putnam by the Numbers



Per Capita Income:
20,597

Total Pop: 9,002

717 students
receive
free/reduced meals

Outposted Staff

- **Intake Social Worker – Tracy Johnson**
- **Treatment Social Worker – Annie Geddis**

What's Different?

- The identified SW will become imbedded in the school district and community;
- Member of the Putnam Board of Education Distribution List and school based events;
- Serve on the JRB, DKH-COC team, Early Truancy Team and the monthly special service teaming;
- Maintain a listing of committed children for whom Putnam is the nexus.
- Collect monthly data on those committed children to ensure SW are following the tenants of Raise the grade expectations. (process formulating)
- Joint training for DCF/School staff
- Participate in the development of new initiatives

Next Steps:

- Killingly School Outpost (target April, 2015)
 - Intake Social Worker – Joy Ware
- Begin to strategize with the Windham Community and surrounding towns.